

# A $p$ -ADIC DESCARTES SOLVER: THE STRASSMAN SOLVER

**Josue Tonelli-Cueto**

The University of Texas at San Antonio, United States

josue.tonelli.cueto@bizaia.eu

Solving polynomials is a fundamental computational problem in mathematics. In the real setting, we can use Descartes' rule of signs to efficiently isolate the real roots of a square-free real polynomial. In this poster, we translate this method into the  $p$ -adic worlds. We show how the  $p$ -adic analog of Descartes' rule of signs, Strassman's theorem, leads to an algorithm to isolate the roots of a square-free  $p$ -adic polynomial. Moreover, we show that this algorithm runs in  $\mathcal{O}(d^2 \log^3 d)$ -time for a random  $p$ -adic polynomial of degree  $d$ . To perform this analysis, we introduce the condition-based complexity framework from real/complex numerical algebraic geometry into  $p$ -adic numerical algebraic geometry.